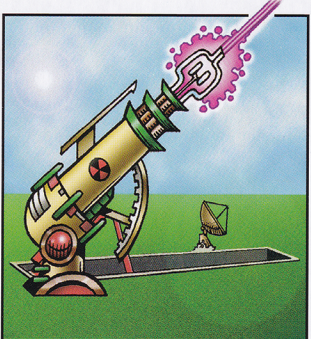


WMD

Second Edition from the Nuclear Destruction Kickstarter



Anti-Missile Lasers
 Play when targeted by another player.
 Missile Intercept Rating: **200**
 Bomber Intercept Rating: **200**

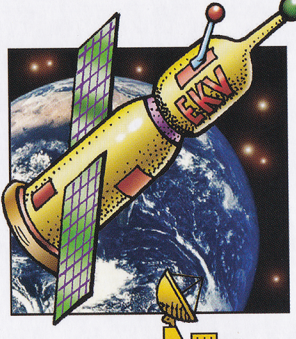


Anti-Missile Lasers
 Play when targeted by another player.
 Missile Intercept Rating: **200**
 Bomber Intercept Rating: **200**

Anti-Missile Lasers



EKV Anti-Missile
 Play when targeted by another player.
 Missile Intercept Rating: **90**
 Bomber Intercept Rating: **0**



EKV Anti-Missile
 Play when targeted by another player.
 Missile Intercept Rating: **90**
 Bomber Intercept Rating: **0**

EKV Anti-Missile



B-58 Bomber
 Carries any combination of warheads up to **60 megatons**

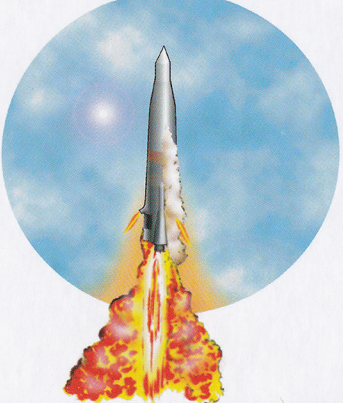


B-58 Bomber
 Carries any combination of warheads up to **60 megatons**

B-58 Bomber (Qty 2)



ATLAS
 Carries one warhead up to **20 megatons**



ATLAS
 Carries one warhead up to **20 megatons**

Atlas (Qty 2)



COYOTE
 Carries one warhead up to **40 megatons**



COYOTE
 Carries one warhead up to **40 megatons**

Coyote (Qty 2)



POLARIS
 Carries one warhead up to **10 megatons**

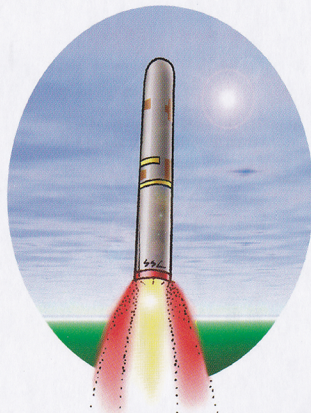


POLARIS
 Carries one warhead up to **10 megatons**

Polaris (Qty 2)



TRIDENT
 Carries one warhead up to **15 megatons**

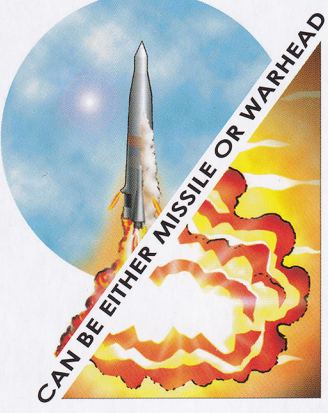


TRIDENT
 Carries one warhead up to **15 megatons**

Trident



ATLAS
 Carries one warhead up to **20 megatons**

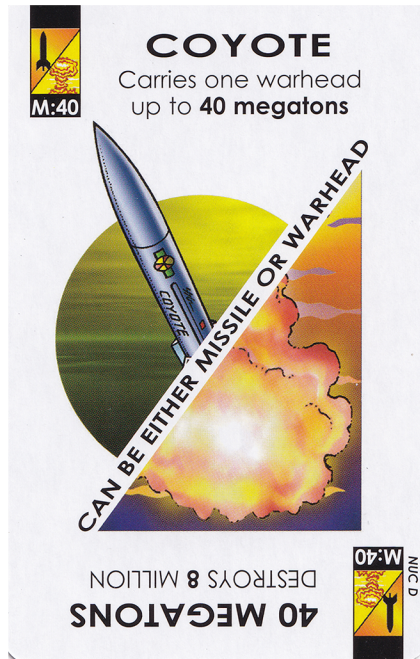


20 MEGATONS
 DESTROYS 5 MILLION
 CAN BE EITHER MISSILE OR WARHEAD

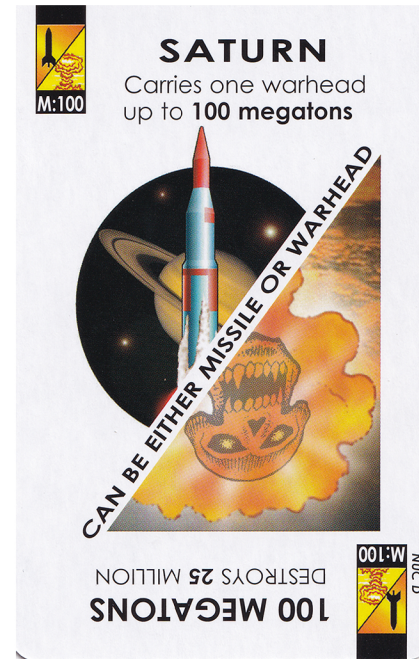
Atlas / 20 Megatons (Qty 2)



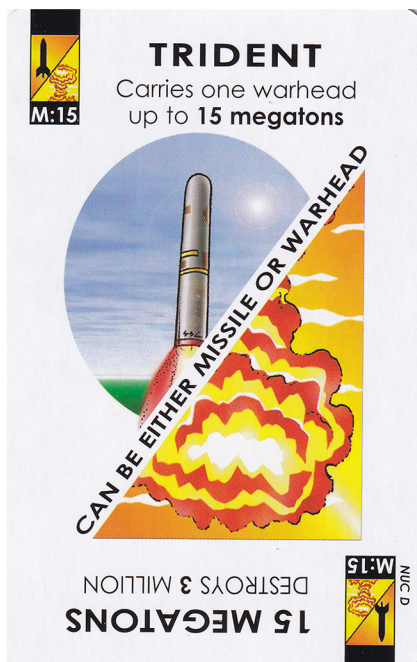
Polaris / 10 Megatons (Qty 6)



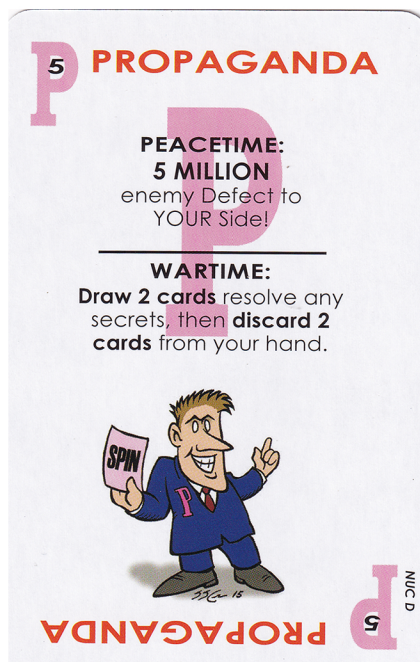
Coyote / 40 Megatons (Qty 2)



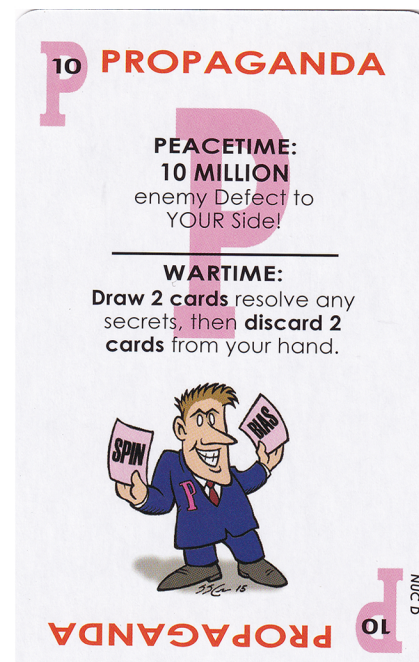
Saturn / 100 Megatons



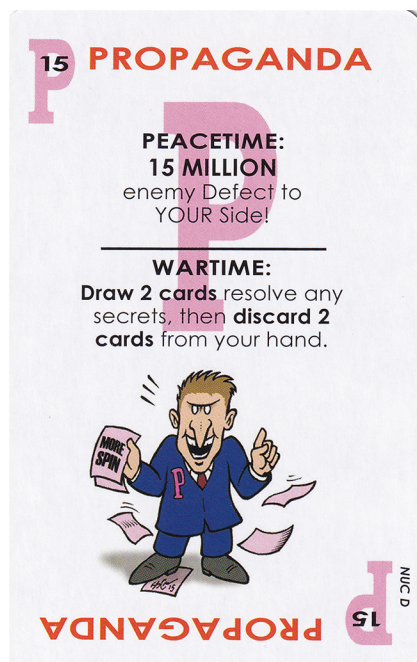
Trident / 15 Megatons (Qty 3)



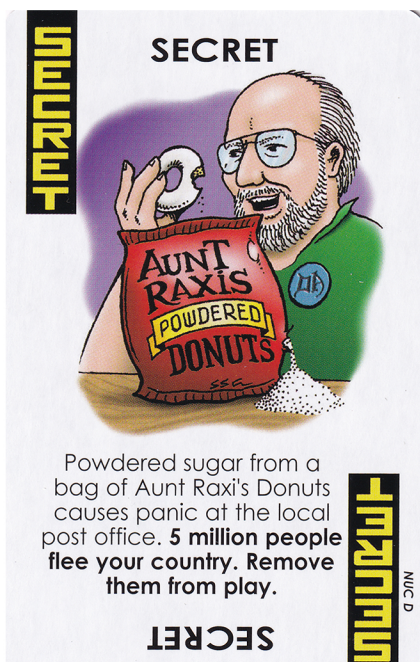
Propaganda 5 Million (Qty 6)



Propaganda 10 Million (Qty 3)



Propaganda 15 Million (Qty 3)



Secret - Aunt Raxis Donuts



Secret - Illegal Immigration



SECRET

Outsourcing causes 1 million jobs to leave your country for the enemy's country.

Give another player 1 million population and one random card from your hand.

The other player gives you one card from their hand.

SECRET

Secret - Jobs Outsourced



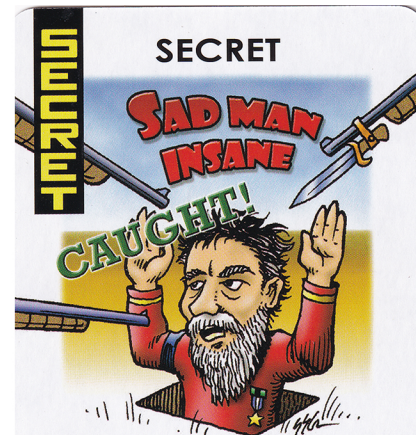
SECRET

Your opponent refuses to participate in a popular war.

They must give 1 million population to every other player in the game in player order.

SECRET

Secret - Lovers not Fighters

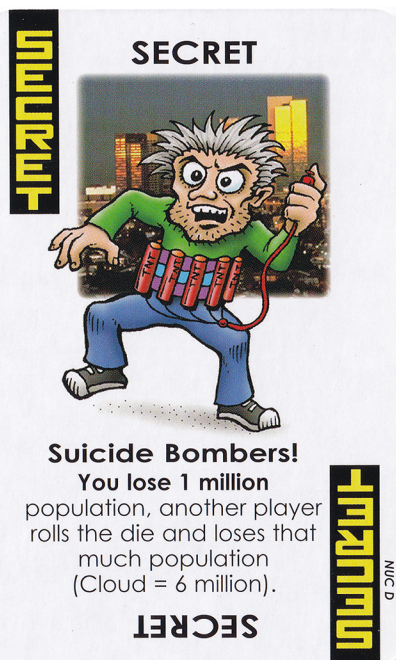


SECRET

Your enemy's Maximum Leader was found hiding in a spider hole. **Choose another player, the loss of morale causes them to lose a turn.**

SECRET

Secret - Sad Man Insane



SECRET

Suicide Bombers!

You lose 1 million population, another player rolls the die and loses that much population (Cloud = 6 million).

SECRET

Secret - Suicide Bombers!



SECRET

Malfunction in a voting machine causes the wrong person to be elected. **Choose a player to lose 3 random cards from their hand.**

SECRET

Secret - Voting Machine



TOP SECRET

Toxic Spill!

Your enemy's experiments with chemical warfare backfire. The opponent of your choice loses 15 million people.

TOP SECRET

Top Secret - Toxic Spill!



TOP SECRET

You MUST find WMD!

Randomly reveal a card from each other player's hands. If it is a warhead or hybrid card he loses 5 million people. If it isn't, you lose 1 million people.

TOP SECRET

Secret - You Must Find WMD!



SPECIAL

ADVANCE IN MINIATURIZATION

Play this card when revealing a warhead. Regardless of its size, it will fit on any missile.

SPECIAL

Special - Advanced Miniaturization



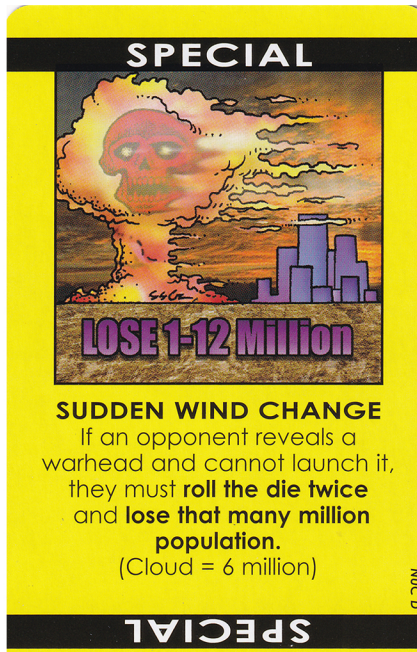
SPECIAL

FLYING DROID OF DEATH!

Your UMAAV has been loitering above the battlefield until it identified one of your enemy's generals. They lose one turn and one random card from their hand.

SPECIAL

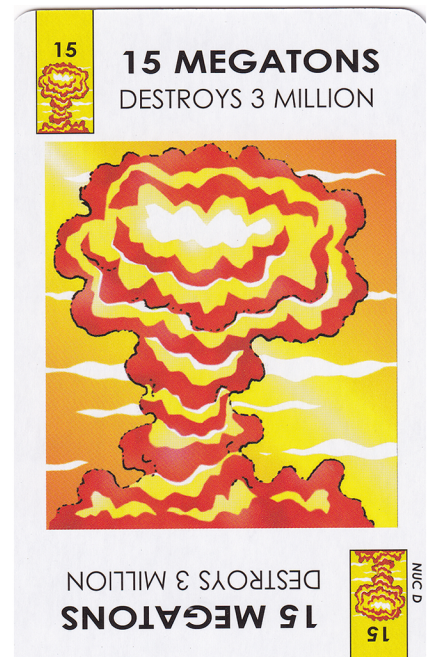
Special - Flying Droid of Death!



Special - Sudden Wind Change



Warhead 10 Megatons (Qty 4)



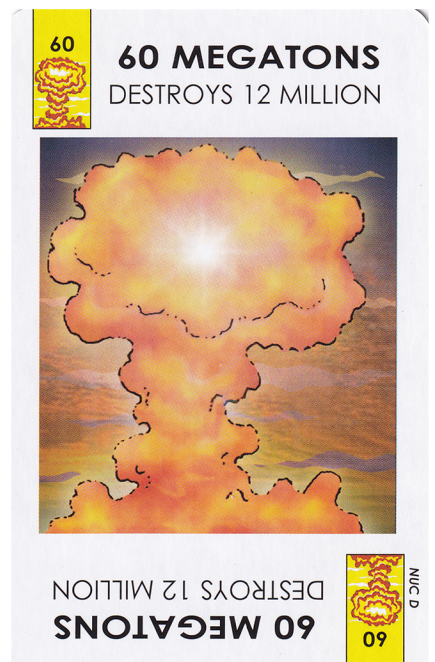
Warhead 15 Megatons (Qty 4)



Warhead 20 Megatons (Qty 4)



Warhead 40 Megatons (Qty 3)



Warhead 60 Megatons (Qty 3)

A total of only 67 Cards are in this reprint of the Weapons of Mass Destruction expansion; there is a slight ratio difference. The following is a list of changes and possible print errors.

All of these cards have the NUC D set icon rather than the WMD Set Icon.

The dice-less system has been removed from these cards.

Some of the artwork has been altered, and some has been fully replaced.

The quantity of B-58 Bombers was reduced to 2, the designator in the silhouette says B-60, not B-58.

The quantity of Polaris/10 Megatons was increased to 6.

The quantity of Trident /15 Megatons was reduced to 3. All Propaganda is the new dual-use type.

Secret- Suicide Bombers minimum damage is 1 million, max damage is 6 million. Previously, the minimum was "0" and max was 11 million. Secret - Toxic Spill! changed from a Secret to a Top Secret.

The limitation for Secret - Voting Machines has been removed. The limitation for Secret - You Must Find WMD, has been removed.

The limitation for Special - Flying Droid of Death has been removed.

Special - Sudden Wind Change, minimum damage is 2 million, max damage is 12 million. Previously, the minimum was "0" and max was 10 million.